

Lake Louise Classic Pond Hockey Classic
OFFICIAL RULES 2013 – as of September 17, 2012 (subject to change)

All players will receive a copy of the Rules & Regulations in their Captains packages. It is the responsibility of Captains to ensure that each player on their team READS and UNDERSTANDS the Rules.

ALL players must present a signed Agreement of these Rules & Regulations prior to playing in the Lake Louise Pond Hockey Classic. We are looking for the teams to self monitor their games and to assist the Pond Volunteer Officials with ensuring good play and excellent sportsmanship.

REMEMBER that this is Pond Hockey. Play in the true spirit of the game. Please honour the traditions of sportsmanship and the spirit of fair play.

RULES

1. All games are 30 minutes long consisting of two 15 minute halves with a two minute break between halves. Teams will switch ends at the start of the 2nd half. Games start at the sound of the whistle. Any teams late for games will be penalized 1 goal for each minute late. After 5 minutes the late team will forfeit the game with a 10-0 score awarded to the opponent. NOTE Games will not be re-scheduled. The tournament will run in all weather, please dress appropriately. Weather cancellations to be determined by hotel staff only.

2. All goals must be scored from at least the attacking side of center ice.

3. Total points determine standings. In the case of a TIE the following will be considered in the order listed until a winner is declared:

a) Total points after opening round 4 games

Win = 3 points

Tie = 1 point

Loss = 0 point

b) Goal differential (goals scored minus goals against) MAXIMUM of 10 goals per game

c) Least goals against

d) Total goals scored

e) ROCK, PAPER, SCISSORS best of 5

Team Captains are responsible for checking score sheet and signing off on it. A signed score sheet cannot be contested. Winning teams have 30 minutes from the end of the game to report the score to the Stats Zone. Otherwise, the game will be treated as a tie for both teams.

4. Semi-final and championship tied games will be decided by a sudden death period.

5. Players are required to be registered and follow their equipment recommendations, helmets, sticks, skates will be required. Goalie sticks are NOT permitted. No hockey equipment above the waist, including elbow pads, shoulder pads, etc.

6. All players must be 18 years of age by the first day of the tournament. Proof of age may be required.
7. All teams must have matching jerseys or shirts (sweatshirts are acceptable).
8. Minimum number of players to enter and play in the tournament is 4. Maximum of 6 players. Each team must have a minimum of 4 players on the ice at all times. Substitutions are only allowed when a goal is scored against. The substitute player must enter the play behind one's net.
9. One Volunteer Time Official will be used to time keep for all games, these are not trained referees and all teams will be required to self monitor in the spirit of sportsmanship and fair play for all infractions/penalties based on the following:
 - a) ALL penalties result in a change of possession.
 - b) Any minor penalties such as tripping or slashing will result in a goal for the non-offending team plus puck possession.
 - c) Any major penalties will result in ejection from the tournament with no replacement and no refund.
 - d) Volunteer Officials can also make calls on minor and major penalties.
10. Official Referees will be used for the Championship games.
11. Decisions made by any tournament officials are binding and will be made in keeping with the spirit of the game.
12. Fighting or intent to injure another player, official or volunteer is strictly prohibited. Any player that fights will be ejected from the tournament with no replacement, no refund and will not be permitted to play the following year.
13. Abuse of officials or other players will be considered a major penalty. This includes yelling, swearing or arguing with officials' calls.
14. There is NO checking, body contact or tripping.
15. There are no slapshots or stick raising. If the stick comes above the knee in a slapshot motion it will be deemed a slapshot and a minor penalty.
16. Saucer passes are allowed within reason. Common sense will prevail.
17. There will be no goalies. A player may not lay his/her stick across the goal mouth to protect the goal area. Such action will result in a minor penalty. Players cannot fall or lay on the ice in an effort to protect the goal area. Such action will result in a minor penalty. Players skates must not come within 3 feet of the goal.
18. There will be no off-sides or icing.

19. If the puck goes out of play, possession goes to the non-offending team at the point the puck went out. The defending team must provide two stick lengths to their opponent upon re-entry and play must start immediately. Visible or partially buried pucks are live, if they can be reached by a player whose skates (both) are still within the rink borders. Allow room to play the puck.

20. There will be a center ice face-off to start the game and start the second half. Otherwise, teams will be required to wait on their half for goals scored and minor penalties. Defensive teams can engage the offense teams once the play starts moving up ice. The offensive team must move the puck up ice quickly.

21. No pets are allowed on the ice.

22. Drinking is NOT permitted on the lake. Any player visibly intoxicated will not be permitted to play at the discretion of the Volunteer Official. Players abusing this rule will be ejected from the tournament.

23. Refunds and Cancellations:

Registration fees will not be refunded unless the following conditions apply: The entire tournament is canceled due to an act of God. All registration fees would be returned in this circumstance.

Rules subject to change, final rules (if any changes) distributed during the Team Captains Meeting, Friday, March 1st.

I agree to abide by the above rules:

Name of Team _____

Player's Name _____

Full Mailing Address _____

City _____ Province _____ Postal Code _____

Home Phone _____